

# 3B Time pelmanism

## Telling the time

four o'clock		half past five	
five past nine		twenty-five to one	
ten past twelve		twenty to eight	
a quarter past two		a quarter to ten	
twenty past six		ten to three	
twenty-five past eleven		five to seven	

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### Instructions

*You will need: one set of cards per pair*

- Students work in pairs or groups of three. Give each pair/group a set of cards (shuffled) and tell them to spread them out in front of them face down without looking at them first.
- Students take it in turns to turn over any two cards. If a student finds two cards that match, he/she keeps the cards as a 'trick' and has another turn. If the cards do not match, he/she must put them back in exactly the same place.
- The activity continues until all the cards are matched up. The student with the most tricks is the winner.
- At the end of the activity students can play again or test each other on telling the time using the clock cards.